

**WORK EXPERIENCE****Motion Graphics Freelance // Amalgimation // February 2016 - Current**

Independent contracting and freelancing. Projects include 48 Hour Film Project; 2 years running; worked with diverse team of great talent to create a quick roller coaster of footage, editing, and graphics in a tight deadline. The Overwatch; created VFX, color correction and credit sequence for a short film to compete in film festivals around the country. ReWilding the Film; created 2D illustrations and animations to fill in missing footage for a local documentary.

Motion Graphics Specialist // The Optera Group // October 2013 - February 2016

Assisted in storyboarding, designing and producing educational videos and marketing animations. Created sales tools utilizing Z-Space, Unity and Cardboard VR. Specialized in Cinema 4D to create objects for Unity programmers then integrated, staged, and directed actions, animations, and environments.

Motion Graphics Artist // Reelz Channel // May 2009 - September 2013

Worked with a large creative team to create daily motion graphics for on air television utilizing 3D and 2D applications for print and video. Assisted in print, on-air and live graphics, stage animations, whiteboard animations, and any deliverable needed by the studio.

Video/Audio Recording // Bulldog Media // May 2009 - September 2013

Filmed seasonal event for broadcast and promotion for Gathering of Nations. Seasonal Camera and Audio operator for UNM Basketball and Football games. Court side videographer for local stations. Set up and breakdown of equipment.

Motion Graphics Freelance // AIM Media // February 2012 - January 2014

Assisted with creating, directing and shooting music videos. Provided digital cleanup, special effects, compositing, and final delivery for social media.

**EDUCATION****Bachelor of Arts, Animation // The Art Center Design College // 2008 Albuquerque, NM**

Courses included graphic design, illustration, web design, 2D & 3D animation. Placed 4th in *American Advertising Federation National Student Advertising Competition*, 2002.

Computer Science // New Mexico Military Institute // 2000 Roswell, NM

Learned the discipline of training and working with others as a team. Taught my squad fundamentals of the military. Attained rank of Staff Sergeant.

**SKILLS****Broadcast Design // Motion Graphics // Animation // Design**

Adobe Creative Suite // After Effects (including MoGraph), Premiere, Photoshop, Illustrator, InDesign

Cinema 4D // Unity // Z-Space // Cardboard VR

Concept Sketching // Storyboarding // Recording & Editing VO/Audio & Video // Title Animations

Mac // PC

References available upon request.